



Sparkling City General Rules and Procedures

Rules

We will follow IMCA divisional rules for Stock Cars and Modifieds. Factory Stocks we will follow the Texas Rule set posted on the Sparkling City Classic Facebook page. No alternatives. No exceptions. IMCA License is required in IMCA divisions this is a sanctioned event.

Draw

All drivers must register and draw each day for starting position in the turn 5 bar. IMCA divisions will be required to present their IMCA License in order to draw. In all divisions heats and features will be determined by draw/redraw format. On the redraw the top 4 will redraw for positions 1-4, 5th-8th will redraw positions 5-8 and 9th-12th will redraw for positions 9-12.

Lineup

Be ready! Drivers are responsible to know when their scheduled events are to begin. Drivers not in the lineup in when the cars pull on the track will be required to start at the rear of the field. We will allow 1 lap for a driver to pull on then we will go green. If you miss your heat race, you will not be placed in another heat.

Starts and restarts

Front row cars should maintain a controlled pace until the green flag is displayed. Failure to do so may result in both front cars being sent to the rear of the field. In all Heats and Feature races, restarts will be double file, with the leader out front. All starts and restarts will be nose-to-tail and all cars MUST stay directly behind the car in front of them. Any driver jumping the start or pulling out of line prior to a restart will be penalized two positions for each car passed, either at the next caution or at the end of the race. Penalized cars will be notified via RACEceiver. KEEP NOSE TO TAIL! During caution periods, cars should immediately get single file. Once single file, cars will be moved into their proper positions using RACEceiver and track officials. Any driver who does not follow instructions will be sent to the rear of the field.

Stopping on the track

The key word is “STOPPED.” In all qualifying races, any driver who stops for any reason after taking the green flag (other than at an officials’ request) will be disqualified from the race. In all feature races, driver will be sent to rear of field for first offense stopping and disqualified for second offense. Any driver stopping to argue with officials will be disqualified.



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Working on cars

No pit crew work on cars is allowed during heats races. In all FEATURE races, all work on race cars must be done in the designated Hot Pit area. All cars entering the work area, whether during yellow or red flag, will restart at the back of the field. Pit crews are not allowed on the track at any time, for any reason. Any car entering the pits during a race (and not the designated work area) is not permitted to re-enter that race.

Flat tires

We do not stop ANY race for a flat tire! Drivers who stop on the track as a result of a flat tire during green flag conditions will be disqualified from that race. Drivers who experience a flat tire under green flag conditions are encouraged to exit the racetrack as quickly and safely as possible, by exiting into the pits or infield area. In all feature races, drivers who experience a flat tire as a result of an accident (producing a caution) should immediately go to work area. No courtesy laps or time limit is given, but drivers will be allowed to re-enter the track if the tire is changed before the next restart. Drivers will be allowed to re-enter the track only at the discretion of the pit officials and will be positioned at the back of the field.

Lapped cars

All lapped cars will be positioned at the back of the field on realignments and will be “unlapped” one lap in scoring.

Spin rule

Handled the same as stopping on the track. In all qualifying races, a “one spin” rule will be in effect. Any car stopped on the track when the yellow flag is initially displayed will be considered involved and will be disqualified from that race. In all feature races, there will be a “two spin” rule in effect.

Completed lap rule

All laps, except the first, are considered complete and will be counted when the lead car crosses the finish line. Any car crossing the line prior to a yellow/red flag will be scored. All cars crossing after the yellow/red has been displayed will be lined up by their positions on the previous lap with the car(s) causing the yellow/red going to the rear of field. This is not to be determined as “racing to the yellow.” When the yellow/red flag situation occurs, get off the throttle as soon as it is safely possible to do so. All features will finish under green flag conditions – no Yellow/Checkers.



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RACEceivers and Westhold Transponders

All divisions are required to use BOTH. We use the default channel of 454.000. Please set your RACEceiver accordingly. Westhold Transponders may be rented at registration in the Turn 5 Bar. Single Day Rental \$20, 4 Day Rental \$40. Transponder must be properly mounted using a transponder pouch and placed on the car no farther forward than the gear box.

Payout

Payoff will be made each night at the Turn 5 Bar. IMCA License is required to get payout, the person picking up the pay will need to present the License to receive the payout. Payout will be closed 1 hour after the final feature for the night has ended. If you rent a transponder, it must be returned prior to receiving payout on final night.

Lost, Stolen or Damaged Goods

Innovative Event services and South Texas Race Ranch are not responsible for any lost, stolen or damaged goods during the course of the week. Please make sure all your equipment is always secure. Get to know your pit stall neighbors!